



Team Builders

Who's the leader?

- Individual
- Pairs
- Small group
- Whole group

Uses: Group fun which promotes concentration, co-operation and listening skills.

Resources: None.

Time: 5-10 minutes.

What to do:

1. Sit or stand in a circle.
2. The leader explains the game by asking the group to copy them making a sound or action e.g. clapping hands or tapping knees.
3. Then the leader changes the action and the group copies. Do this a few times.
4. Now the leader asks for a volunteer to be a detective – they leave the room.
5. Now the leader chooses a new leader who everyone else will copy – warn the group to rely on the sound or look across the circle rather than stare at the new leader, as this will give it away!
6. The volunteer returns to the room and sits or stands back in their space.
7. The group start by following the original leader for the first action/sound and then the new one can carry on changing the action/sound. To make it difficult, the new leader should try to change the action/sound when the volunteer is not looking directly at them.
8. The volunteer gets three guesses as to who is the new leader.
9. Keep changing roles.

Make it different:

- Instead of sounds, just do physical actions.
- Instead of sounds the leader pulls different faces.

Points to make:

- This game is addictive! Groups want to play it for hours!
- It is very difficult and sometimes uncomfortable not knowing who the leader is. Ask the volunteers how they felt during the game.
- Ask the leaders how easy or difficult it was for them to think of ideas and conceal their identity.

