



Team Builders

Dice throw rule

- Individual
- Pairs
- Small group
- Whole group

Uses: For the whole group to discuss and decide upon the ground rules that they are going to abide by during the course.

Resources: 1 x 6 coloured spot dice per group; blank labels.

Time: 15 minutes.

What to do:

1. Explain to the whole group that they are going to have a short amount of time to come to an agreement about the ground rules that they think everybody should abide by for the rest of the course. Ask them to think about the different behaviours and attitudes that they need in order to work effectively as a group.

How will they work with one another?

What's important when they work together as a group and/or team?

2. Each group has one dice. Take it in turns to roll the dice. Whatever number it lands on, participants have to complete the sentence stem of the same number.

- We should..

- We will try to..

- We believe..

- We expect to..

- We will never..

- We will always..

If everyone agrees it's a rule they want to keep, then it is written up on a sheet of A4 paper. Allow about ten minutes for this.

3. Now ask the group to prioritise their top three rules.
4. You now take some feedback from each of the groups about their top priority; or second priority if the top one has already been said. Create a set of combinations of the rules to be put on display for the rest of the course.

Points to make:

- To work as a group or team we need to understand each other.
- Ground rules are helpful as they give us some agreed guidelines for how we will 'be' with one another.
- Ground rules help to make an environment 'safe' in order that people can try out new things and take 'risks', if they want to.