



Team Builders

3D challenge

- Individual
- Pairs
- Small group
- Whole group

Uses: This activity can be used for teams to get to know each other; to break the ice and to see what individuals can bring to the team. It requires teams to work effectively together to share and build upon each others' ideas.

Resources: Each group will need the same equipment: Plenty of newspaper; roll of sellotape or masking tape; a pair of scissors; a stick of glue; a few sheets of plain coloured paper.

Time: 60 minutes.

What to do:

The challenge is to build your model, using only the equipment provided, using the process below and then for the whole team to try to 'sell' their model to others as the best way of representing the challenge. The freestanding model must have the following dimensions :

- 1D = 4ft (1m 22cm)
- 1D = 2ft (61cm)

The process is important because it will help participants work efficiently as a team. The participants can see what equipment they have, but cannot have it until step three.

1. Five minutes individual thinking time about the challenge – to take advantage of the creativity of every member of the team.
2. Ten minutes team thinking time to agree a specification – to come to overall consensus by negotiation and listening to the ideas of others. You need to think about roles and responsibilities.
3. Twenty minutes team time for building the 3D model – you need to be working together as a team, in a supportive way.
4. Ten minutes thinking about the selling strategy for the model – whole team continue or use a split-team approach.
5. Five minutes presentation. Presentation skills from the whole team. All team members must contribute in some way and be able to ask questions. Check dimensions of model.
6. Teams practice giving positive, honest and constructive feedback to other teams. They can write their feedback on a Post-it note and place it on a team feedback sheet. Teams have a chance to read their feedback and congratulate each other when all the teams have shared their presentations.
7. Whole group reflection time on the activity.

Possible theme:

UFA core principles; each team is given a different core principle word:

- Teams
- Connecting
- Belief
- Learning
- Belonging

Make it different:

- Timings can be adjusted to suit your purpose and group.
- The themes for the model can be changed to reflect the content of your programme. It works best when the theme or topic is quite abstract.
- The equipment that is available for the construction of the model can be adapted but keep it fairly limited to provide additional challenge.

Points to make:

- Encourage group reflection on how completing a task provides valuable learning.
- How difficult was it not to take what you needed?
- Is an important part of teamwork noticing what the needs of others are?

